

# Syntax-Directed translation

Syntax-directed definition: (SDD)

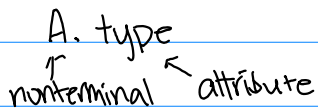
Production

semantic rule:

$$A \rightarrow S ; A_1$$

$$A.\text{code} = S.\text{code} \parallel A_1.\text{code}$$

nonterminals have arbitrary attributes



Syntax-Directed Translation Schemes:

allows you to put actions in the middle of grammar

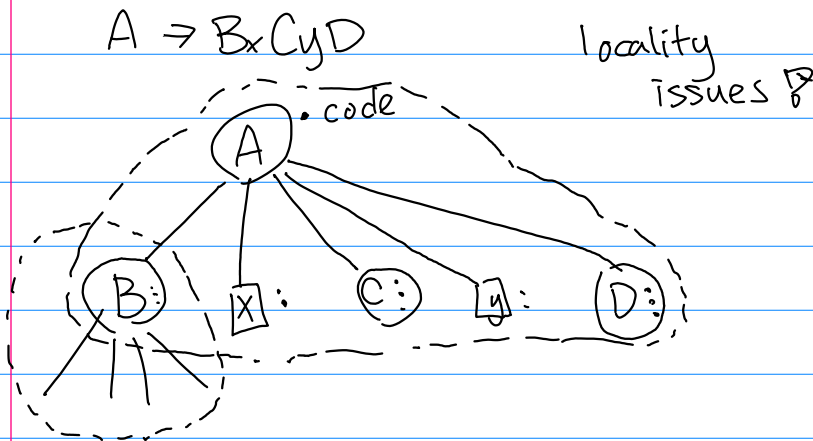
$$A \rightarrow \underbrace{\{ \text{print "hello world" ; } \}}_N ; \underbrace{\{ \text{print "newS" } \}}_M A$$

semantic action

$$A \rightarrow NS ; MA$$

$$N \rightarrow \epsilon \equiv \text{print "hello world" ;}$$

$$M \rightarrow \epsilon \equiv \text{print "newS" ;}$$



Rule

**SYNTHESIZED** : just going up

→ Attributes at the same node or children node

A.attr = ~~~

A. ~

B. ~

C. ~

D. ~

C.attr = ~~~ → **inherited** attribute : can go down or between the siblings

A. ~

B. ~

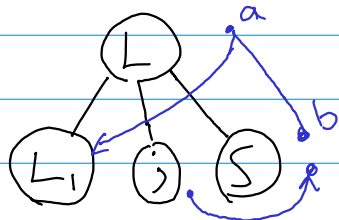
C. ~

D. ~

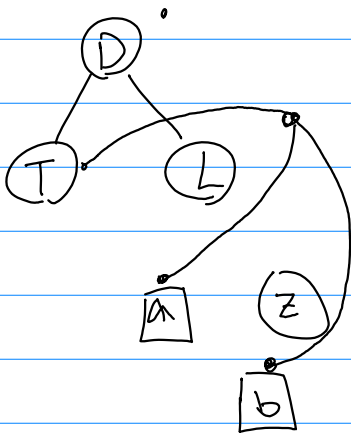
An SDD (for any grammar) is called S-attributed if all attributes are synthesized. → easy to evaluate.

$L \rightarrow L_1 ; S \quad L.a = S.b$

$S.b = L_1.a + 1$



Dependency Graph edge from S.b to L.a if  $L.a = f(S.b)$



$V \rightarrow \{L\}$

$L \rightarrow S$

$L \rightarrow SL$

$S \rightarrow \text{return}$

$S \rightarrow \text{if} (\text{cond}) S$

$S \rightarrow \text{while} (\text{cond}) \{ \}$

$V = \{L\} - \begin{cases} v.\text{returnTarget} = \text{newLabel}() \\ L.\text{returnTarget} = v.\text{returnTarget} \end{cases}$

